

WHAT IS CLAIMED IS:

- 1 1. A graphic user interface for an electronic device with a display
2 comprising:
3 a first inputting canvas on which different graphic elements can be
4 created, said different graphic elements existing on said first inputting canvas; and
5 a second inputting canvas on which additional graphic elements can be
6 created, said second inputting canvas being on said first inputting canvas, said second
7 inputting canvas being configured such that said additional graphic elements created
8 on said second inputting canvas exist on said first inputting canvas.

- 1 2. A graphic user interface for an electronic device with a display
2 comprising:
3 a global drawing surface on which different graphic elements can be
4 created, said different graphic element existing on said global drawing surface; and
5 a display-and-control graphic element having a local drawing area on
6 which additional graphic elements can be created, said display-and-control graphic
7 element being configured such that a graphic element on said local drawing area exist
8 on said global drawing surface.

- 1 3. The graphic user interface of claim 2 wherein said display-and-control
2 graphic element is configured such that at least one said additional graphic elements
3 in said display-and-control graphic element can be operatively associated with at least
4 one of said different graphic elements on said global drawing surface.

1 4. A method for providing a computer operating environment, said method
2 comprising:
3 generating a local inputting canvas on a global inputting canvas; and
4 creating a graphic element on said local inputting canvas such that said
5 graphic element exists on said global inputting canvas, including visually presenting
6 said graphic element on said local inputting canvas such that said graphic element
7 appear to exist on said local inputting canvas.

1 5. The method of claim 4 further comprising operating on a second graphic
2 element on said global inputting canvas using said graphic element on said local
3 inputting canvas.